

DRMA 171 - 2131 - Tech Film & Theatre II

Jacob Viramontes - Instructor

JViramontes@pierce.ctc.edu | Jacob.viramontes2@gmail.com

Class Location: CAS 320

Class times: Tues. & Thurs. 12pm-2pm

Office hours: By appointment

Course Description

This course will explore the fundamental aspects of every element of theatre production. These include Scenic Design, Lighting Design, Sound Design, Costume Design, Direction, Production Organization and Management, and others. After establishing the rudimentary aspects of general theatrical production, this course will also develop the student's ability to see, hear, and discuss light and sound in the context of theatrical design. Students will learn the basic process and techniques of the theatrical lighting designer. Students will also gain practical technical theatre skills outside of lecture time by running tech for the winter show *Constellations* and by participating in lab hours that will be used to execute the design concept for the show.

Course Objectives

By the end of this course, students should be able to:

- Describe and employ the design process of a theatrical designer.
- Describe and employ theatrical management and organization.
- Identify and describe the most fundamental elements of technical theatre.
- Demonstrate proficiency in practical theatrical electrician skills (hang and strike a light, change a lamp, cable an LED lighting instrument, patch a light plot, etc.).
- Identify and interpret the key elements of a theatrical light plot.
- Conceptualize and execute a basic lighting design for a theatrical production when given a light plot.

Grading Breakdown

Participation & Lab Hours	40%
Unit 1 Exam	15%
Unit 2 Project	15%
Final Project	30%

Attendance & Participation

Due to the condensed format of the lecture portion of this course, attendance is EXTREMELY important to a student's success. There will only be 8-10 class lecture meetings (depending on need and availability) so a student is only allowed to miss ONE class without penalty. After their first absence, each absence will result in a 10% deduction from the student's overall class grade. Excessive tardiness, unruly attitudes, or disruptive behavior can also result in loss of participation points.

Lab Hours & Running Crew Requirement

The majority of students' participation in this course will be lab hours, held outside of class time. Each student is required to put in 60 hours of lab time throughout the course. This lab time includes being the running crew for the winter show *Constellations*. **Every student will be assigned a role on the production team, and will be required to be at all technical rehearsals and performances (dates and times listed below). These rehearsals and performances are mandatory. If a student is unavailable to attend a performance then they cannot be in this course. If any student is absent from a performance of *Constellations* they will receive an automatic FAILING GRADE in this course.** These technical rehearsals and performances are school-excused activities, so if they conflict with another course you are taking you will be excused from that class. Run crew for the show will fulfill 26 hours of lab time, leaving 34 hours to be completed during other lab hours.

Apart from the running crew requirement, other lab hours will be completed in the weeks leading up to the show. These lab hours will function as build days where students work with the instructor to build the show. For this class, a lab hour is any work assigned by the instructor that is performed by the student in service of the theatre program. This could include, but is not limited to: computer research, analysis of a play, set construction, set painting, costume construction, make up, hanging and focusing lighting equipment, etc. Most of this work will require coming to campus during evening and weekend hours to complete.

Lab hours will also be devoted to students' completion of their final projects.

Students will be responsible for tracking their own lab hours in a work log that will be provided for them at the start of the class. There will also be a sign-in sheet at any work hours.

Students with Disabilities

Students with medically recognized and documented disabilities and who are in need of special accommodation have an obligation to notify the College of their needs. Students in need of special accommodation should contact Disability Support Services (DSS). If you need course

adaptations or accommodations because of a disability, if you have emergency medical information, or if you need special arrangements in case the building might be evacuated, please make an appointment with me as soon as possible.

Academic Integrity

Students are expected to comply with Pierce College regulations regarding academic integrity. Because this is a course that frequently collaborates and uses other artist's work to express, communicate, and explore ideas, I must clarify what is and is not acceptable. Your written work must be exclusively your own. Imitating another designer's work as a means to explore technique or style is acceptable in preliminary work, provided that designer's work is credited. However, copying another designer's work, even if credited, is not acceptable for a Design Project, and will result in a failing grade for the project.

Discrimination and Sexual Harassment

It is important that all faculty, staff, and students enjoy an environment free from implicit and explicit behavior used to control, influence, or affect the well-being of any member of our community. Harassment of individuals based on their race, sex, religion, color, national or ethnic origin, age, disability, or genetic information is unacceptable and grounds for disciplinary action, and also constitutes a violation of federal law. Equally unacceptable within the College is the harassment of individuals on the basis of their sexual orientation, gender identity, or gender expression.

Course Schedule

Items in **RED** are absolutely mandatory.

Week	Date	Time	Subject	Assignment(s) Due
Week 1	1/7	12pm-1pm	Course Introduction	Availability & Interest Forms
	1/9	12pm-2pm	Intro to Theatre	Google Account & Gcal app
Week 2	1/14	12pm-2pm	Intro to Theatre	
	1/16	12pm-2pm	Intro to Theatre	
Week 3	1/21	12pm-2pm	Unit 1 Review	
	1/23	12pm-2pm	Unit 1 EXAM	
	1/25	12pm-4pm	Light plot strike day	
Week 4	1/28	12pm-2pm	Fundamentals of Design	

	1/30	12pm-2pm	Intro to Lighting Design	Due: 5 Photos for Project
	2/1	12pm-6pm	Work call day	
			Lab hours in week 4 will be used to hang the light plot.	
Week 5	2/4	12pm-2pm	Advanced Lighting Design	
	2/6	12pm-2pm	Advanced Lighting Design	
			Lab hours in week 5 will be used to focus the light plot.	
Week 6	2/11	12pm-2pm	Advanced Lighting Design	Due: Unit 2 Project
	2/13	2pm-7pm	Cue-to-cue tech rehearsal	
			Lab hours in week 6 will be used to program the show.	
Week 7	2/17	In weeks 7 and 8, students will schedule time slots to be in the space with the instructor to complete their final projects on the light board. Please come prepared with assigned prep work completed. No lecture class.		
	2/18	2pm-5pm	Dress rehearsal	
	2/19	2pm-5pm	Dress rehearsal	
	2/20	2pm-5pm	Dress rehearsal	
	2/21	6pm-9pm	First Performance	
	2/22	6pm-9pm	Second Performance	
Week 8	2/27	12pm-2pm	Final Project Presentations	Due: Final Project
	2/28	6pm-9pm	Third Performance	
	2/29	6pm-9pm	Final Performance	
		9pm-11pm	STRIKE - Immediately following the performance.	
Week 9	3/3	No Class		
	3/5	No Class		
Week 10	3/10	No Class		
	3/12	No Class		
Week 11	3/17	No Class		
	3/19	No Class		

The instructor reserves the right to make changes to this schedule at any time.